

Schedule

The Venus 1500 Hub is divided into three control areas: **Home, Content and Schedule.**

This lesson is an overview of the **Schedule** tab, the area you will go to when you want to **Add** and **Publish** new items or **Remove** items from the display. You can also **Preview**. Of course, you can change the **View** to what works best for you!

1. The orange “V” in the top left corner is called the **Application Menu**. This is the front door to **Venus 1500**. You can configure displays, change communication methods, register your software, launch the help guide and select Venus 1500 options
2. **Add**. Click the Add button to add a new presentation to the rotation.
3. **Remove**. Select a presentation from the rotation and then click **Remove** to delete it from the rotation.
 - ✔ **Tip:** To select multiple presentations at once, click on the top presentation, hold down your **Shift** key and click on the bottom presentation to highlight all in between.
 - ❗ **Trap:** When using **Add** or **Remove**, your changes will not reflect on your display until you click the **Publish** button to update the display.
4. **Move Up, Move Down**. Select a presentation and click on **Move Up** or **Move Down** to change the location of the presentation in the rotation.
5. **Preview**. Select a presentation and then click the **Preview** button to see how the presentation will play on your display.
6. **Print**. Click on the **Print** button to print a copy of your schedule with or without thumbnail.
 - ✔ **Tip:** Depending on the programs you have installed on your computer, you may be able to print to pdf or to Microsoft XPS Document Writer to save a copy that can be emailed. Just change your printer option from your printer to the program you have installed and click **Print**.
7. **Publish To Display**. This is your final step in getting new content to or removing old content from the display. Everything you did previously was only within the software. Once you click **Publish**, all your changes will be communicated to the display.

